1. Week 9 Introduction. Story

This week assignment was to create a five part hero’s journey arc. By doing so, students were able to develop, experience and understand the process behind creating a story that would back up a game.

The storyline was created by following the standard model of “Hero Journey” from popular movies and includes the following chapters with a mix of comedy and drama.

* Backstory of main character. - The ordinary world
* Main events occur, evil faction start hunting mages. – Hero call to action
* Attempt to defeat the monsters and challenges faced - Tests, allies and enemies.
* Discovers the villain. - The ordeal & resurrection.
* Saves mankind, stopped the evil faction. – The reward.

1. The Character.

Each student had to create a character and include abilities, attributes, behaviours and relationship with the character. From this list one of each characteristics ware selected to make up a new mixed character.

* 5'5 glasses, a pointed hat looks like a wizard, young, short hair.
* acts silly but is actually quite competent, drops the silliness when he needs to but he likes to keep things calm, would much prefer to talk out a situation than fight.
* He is one of the few people in the world who have amazing power, where he is able to summon a powerful energy and then manipulate it to any form he wishes.
* Main Protagonist.
* Stays on his own and only help when he feels he needs to join in.

1. Backstory.

The entire story was created in a brainstorming session by the team which included 4 members with the selection of the best ideas.

In introduction the story and the character are introduced with a peaceful scenario when one day the world was attacked by demons from another world.

1. Facing the monsters.

As the story continued the hero was forced into fighting by the aggressive monsters. He also lost something dearly to him - his pizza which made him pursuit whoever attacked the world.

1. The rift.

In the 3rd act the hero finds out about the “otherworld” and by pure luck he is saved by his talisman however he is brought in a slave camp where he is forced to work for the demons.

Here the hero gets to know the other slaves making some friends that will help him later on in the story

1. Act- 4 The fight.

The 4th act is the act that the hero discovers his powers. After he bounds with the other prisoners from the camp the mine that he was working in collapsed and the talisman that he carried was broken, which released all his powers. With his new powers discovered he understands that his life can get back to normal only if the rift from his world is destroyed.

He decided to pursue the demon lord and end the war but as he finds the demon the twist is uncovered and he was actually the son of the demon conqueror.

1. Act-5: Saving mankind

The last act is where the fight ends – with the help of his friend the hero manages to destroy the demon lord by turning him into a pizza. He also receives his talisman back and with the world saved the hero and all his friends gather back for a pizza party.

1. Personal resolution

This week assignment was proven to be fun and creative. The teamwork was definitely improved and was much better than some of the previous weeks. The 5 story act was created based around the character traits and all the core elements have been achieved.

By doing the assignment and following the “Hero Journey ”pattern, the creation of the backstory was easy to accomplish and the character experience grow and transformation along the way.

Full story to be read at : -

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